

NATURAL HAZARD RATING BY JURISDICTION

Natural Hazard Rating											
Jurisdiction/Indian Tribe	Avalanche	Drought	Earthquake	Wildland Fire	Flood	Land Movement	Winter Storm	High Winds	Tsunami	Volcanic Activity	Total Score
City of Anacortes	0	20	36	21	12	24	35	35	24	2	209
City of Burlington	0	0	30	10	52	18	32	52	0	32	226
Town of Concrete	0	0	18	5	35	40	14	16	0	30	158
Town of Hamilton	0	0	20	5	50	5	14	16	0	30	140
Town of La Conner	0	0	22	5	48	12	50	50	28	22	237
Town of Lyman	0	0	22	5	50	3	14	16	0	30	140
City of Mount Vernon	0	0	20	12	40	5	14	45	0	20	156
City of Sedro-Woolley	0	0	20	12	25	5	14	45	0	20	141
Unincorporated Skagit County	0	6	36	28	48	10	28	40	4	13	213
Samish Indian Nation	0	10	40	20	10	16	44	55	14	8	217
Swinomish Indian Tribal Community	0	14	40	10	10	12	35	40	14	15	190
Upper Skagit Indian Tribe	0	36	60	48	44	12	52	52	0	48	352
	0	86	364	181	424	162	346	462	84	270	

**NOTE: The High Wind and Winter Storm categories have been combined and are described in the Severe Storm portion of this plan*

Criteria for Scoring - based on 20/20 software		
<p>Probability of Occurance</p> <p>1 = Unknown but rare occurrence 2 = Unknown but anticipated 3 = 100 years or less 4 = 25 years or less 5 = Once per year or more</p>	<p>Impact Area</p> <p>1 = Less than 25% of developed areas 2 = Less than 50% of developed areas 3 = Less than 75% of developed areas 4 = Over 75% of developed areas</p>	<p>Health and Safety</p> <p>1 = Few injuries/illnesses 2 = Few fatalities but many injuries/illnesses 3 = Numerous fatalities</p>
<p>Property</p> <p>1 = Few properties destroyed/damaged 2 = Few destroyed/many damaged 2 = Few damaged - many destroyed 3 = Many properties destroyed and damaged</p>	<p>Environment</p> <p>1 = Resources damaged with short term recovery 2 = Resources damaged with long term recover 3 = Resources damaged beyond recovery</p>	<p>Economic</p> <p>1 = Low direct and/or low indirect costs 2 = High direct and low indirect costs 2 = Low direct and high indirect costs 3 = High direct and high indirect costs</p>